

# JAVIER SANZ VFX SUPERVISOR 2024

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## Education:

- **Bachelor of Fine Arts in Animation and Visual Effects** at the **Academy of Art University**, San Francisco, California , USA. (January 2001-December 2004).

- **Alias/Wavefront Maya** degree at **C.E.S.** in Madrid, Spain. (1999).

## Skills:

- VFX Supervisor with high level experience on cinematic sequences/trailers, episodic shows, films, and commercials.

- ON-SET VFX Supervisor.

- Very experienced in client handling, core team relationships with director, art director and producers. In charge of Quality Control, meeting Director's and client's expectations, working very closely with production, overseeing dailies and giving creative/technical feedback, problem solving and guiding department supervisors.

- Extensive experience in initial bidding, final estimates, scheduling and crew planning.

- Experience in building a new pipeline from scratch alongside pipeline architect, Dev team and HODs.

- Extensive knowledge on MAYA, SHOTGUN, FTRACK, NUKE, ARNOLD, REDSHIFT, VRAY, HOUDINI, and experience in most software in CG production.

<https://vimeo.com/752864820>

## Professional Experience:

- VFX Supervisor. **AXIS STUDIOS**. (April 2023 to present).
- CG Supervisor. **Goodbye Kansas Studios**. (August 2022 to April 2023).
  - **SQUARE ENIX's "Forspoken" Trailer**.
- CG Supervisor. **AXIS STUDIOS**. (August 2020 to August 2022). Responsible for VFX supervision on:
  - **Blizzard Entertainment's Diablo® II: Resurrected** (28 min cinematic)
  - **Blizzard Entertainment's Diablo® Immortal Trailer**
  - **Protect your house** ✕ **BLOCKLORDS Official Cinematic**
  - **Slay the bear** ✕ **BLOCKLORDS Official Cinematic** (To be released)
  - **Hail the Queen** ✕ **BLOCKLORDS Official Cinematic** (To be released)
- CG Supervisor. **M2 Animation**. (March 2018 to May 2020). Responsible for VFX supervision on:
  - **Warhammer 40,000 The New Edition Cinematic Trailer**.
  - **Lego City: Spaced out**.
  - **Warhammer Ident**.
  - **Lego Avengers, Lego Toy Story 4 Lego Tecnic, Lego Brickheadz, Lego Batman and Lego CNY China** (Full CG commercials)
- On-set VFX Supervisor / Lead CG Artist. **Fin Design + Effects**. (April 2015 to February 2018)
  - Lead of CG department at Shanghai's studio. In charge of bidding, quoting, team resourcing and schedule.
  - Working together with Sidney's office on shared projects for international and local brands like **Adidas, Audi, BMW, L'Oréal, Cadillac, Pepsi, Nissan, Toyota, Minute Maid** and many others.
  - On-set VFX Supervisor sent to locations like Bangkok, Mumbai, Madrid, Beijing, Inner Mongolia and Shanghai.
  - Film credits for "**Operation Red Sea**".
- Senior CG Artist / FX Artist. **MPC**. (September 2013 to January 2015).
- Senior Lighting Artist. **MPC**. (August 2013 to September 2013).
- Senior FX Artist for the film "**Al final todos mueren**" directed by Javier Botet. **FREE YOUR MIND**, (April 2013).
- Senior FX Artist for the film "**Witching and Bitching**" directed by Alex de la Iglesia. Original title "Las Brujas de Zugarramurdi". Winner of the Goya of the Spanish film Academy for best special/VFX 2014. **FREE YOUR MIND**. (January 2013 to August 2013).

- Senior CG Generalist for the film "**I'm so Excited**" ("**Los Amantes Pasajeros**") directed by Pedro Almodóvar. . **El Ranchito**. (November 2012 to December 2012).
- Senior CG Generalist for **Opticalia Mango Collection** commercial. **El Ranchito**, Madrid. (October to November 2012).
  
- Senior CG Generalist for **Vodafone** commercial. **USERT 38**, Madrid. (October 2012 to November 2012).
  
- CG Supervisor. **GEOMETRICA STUDIO**, Madrid. (January 2012 to October 2012).
  
- Senior CG Generalist for **Nivea** commercial. **USERT 38**. Madrid. (April to May 2012).
  
- Senior 3D Animator for the film "**Captain Thunder**" (**El Capitan Trueno y el Santo Grial**) directed by Antonio Hernández. **Molinare**, (September 2011).
  
- Senior FX Artist, responsible for simulating Water, fluids, dust, and fire for the film "Intruders" directed by Juan Carlos Fresnadillo. Nominated for best special/VFX 2012 Goya. **USERT 38** (February 2011 to September 2011).
  
- Senior CG Generalist for the winter commercials of "**La Casera, 13 Rue del percebe**" directed by Javier Fesser. **Molinare** (January 2011 to February 2011).
  
- Senior CG Generalist for the film "**The Last Circus**" (Balada Triste de Trompeta) Directed by Alex de la Iglesia. Winner of the 2011 Goya Spanish film Academy for best special/VFX.. **Molinare** (April 2010 to September 2010).
  
- Senior CG Generalist for the shortfilm and 15 commercials of "**La Casera, 13 Rue del percebe**" directed by Javier Fesser. **Molinare**. (February 2010 to April 2010).
  
- Senior CG Generalist for two commercials for **L'Oréal** and **CANAL+**. **Telson**, Madrid. (October 2009 to November 2009).
  
- Senior CG Generalist for **Molinare** in Madrid, Spain. Modeled, textured, and rendered a complete CGI scene for the film "**El Vuelo del Tren**". (May and June 2009).
  
- Senior CG Generalist for commercials, films and TV. In charge of estimating quotes and timing for each project. Worked in commercials for clients like **Movistar**, **Telefonica**, **Sony PSP**, **Burger King**, **Mc Donald's**, **Vodafone**, **Phone House**, **Cruzcampo**, **Heineken**, and **El Corte Ingles**. Film credits for "**Mortadelo y Filemon 2**", animations and lighting for films "**Miguel&William**", "**Caotica Ana**" and "**La Conjuración de El Escorial**". **Telson** (January 2006 to April 2009).
  
- Writer and photographer on SIGGRAPH 2004 and 2005 for the magazine **CINEVIDEO 20**. (Published September 2004 and September 2005).

- Freelance 3D Interior designer For **DERAPAGE DESIGN** in San Francisco, U.S.A, Modeled, textured and rendered 3d custom furniture for clients and home interiors. (Middle 2003 / 2004).

- Maya Generalist artist for **CANAL+ SPAIN** as a member of the 3D Animation team for the nation wide TV channel for 2 years. Modeled, textured, animated, and rendered several pieces for TV programs, TV promos and for film festivals like " La Concha de Oro" of San Sebastian. (May 1999 to January 2001).

- Maya Generalist for the documentary "**MARS ON EARTH**" for **Discovery Channel. COM4 HD** (2000).

- Maya Generalist for Space exhibition at **COSMO CAIXA** Museum of Science, **COM4 HD** (1999).